Race to the pool

An activity for two students

Equipment: Base board, two regular dice, two counters

Students place their counters at the starting position on the base board.

They take turns to roll the dice and add both numbers rolled.

The student then moves the counter to the first corresponding numeral on the base board.

The first player to reach the ‘pool’ at the centre of the board wins.

Race to the pool

An activity for two students

Equipment: Base board, two dice numbered 5–10, two counters

Students place their counters at the starting position on the base board.

They take turns to roll the dice and add both numbers rolled.

The student then moves the counter to the first corresponding numeral on the base board.

The first player to reach the ‘pool’ at the centre of the board wins.

Race to the moon - Doubles

An activity for two students

Equipment: Game board, one regular dice, two counters

Students place their counters on the ‘Teddy Tummies’ on the game board.

They take turns to roll the dice and double the number rolled.

The student then moves the counter to the first corresponding numeral on the game board.

The first player to reach the ‘moon’ at the centre of the board wins.

Race to the moon - Triples

An activity for two students

Equipment: Game board, one regular dice, two counters

Students place their counters on the ‘Teddy Tummies’ on the game board.

They take turns to roll the dice and triple the number rolled.

The student then moves the counter to the first corresponding numeral on the game board.

The first player to reach the ‘moon’ at the centre of the board wins.